

---

## Python Programming Basics

### 1 Control flow

Program execution proceeds from top to bottom, unless you change the *flow* of execution. Today, you will go over `if/elif/else`. We will go over `if` statements

Lets start out with setting the variables

```
this = True
that = False
```

A `if` statement `if`, a `:`, and some argument inbetween. The argument will be `True` if is anything but a `0`. If it is a zero, the statement is false.

If the `if` statement is `True`, the tabbed lines beneath will be run, in it is false, the tabbed lines will be skipped till there a none tabbed line is reached. Lets see what happens when we input these into a `if` statement

```
if this:
    print 'this'
if that:
    print 'that'
```

The output for the lines will be, `this`, because the `if` statement before it was `True` while, `that`, will not print because the `if` statement before it is false

This next set of lines will be using `and` and `or`. These can be read like in a regular sentence. `and` will only work if both arguments are `True`, while `or` will work if either are `True`

```
if this and that:
    print 'this and that'
if this and this:
    print 'this and this'

if this or that:
    print 'this or that'
if that or that:
    print 'that or that'
```

The output for the lines will be, `this and this and this and that`

Another key word that can be used is `not`. It will flip a statement. Making `True`, `False`, and `False`, `True`

```
if not(this):
    print 'this'
if not(that):
    print 'that'
```

The output for the lines will be, that

Now we are going to add `elif` and `else`. `else` is a statement that attaches to the end of `if`. It only iterates if the `if` above is `False`. `elif` is also a statement that can go after a `if`. It can acts like a `if` statement if the above stament is `False`

```
if that:
    print 'that'
elif that:
    print 'that that'
else:
    print 'that that this'
```

The output for the lines will be, that that this

Lastly we will give you a few ideas on was to make make functions really cool.

```
if this:
    if that:
print 'this, that'
    else:
        print 'this, this'
```

```
if that:
    print 'that'
elif that:
    print 'that that'
elif that:
    print 'that that that'
elif that:
    print 'that that that that'
else:
    print 'that that that that this'
```